ORCA DROPSHIP [LEGENDS]

M	T	SV	W	LD	OC
20"	12	3+	28	7+	-

AUFSTELLUNG

1x Orca Dropship [Legends]

Equipped with: 2x Long-barrelled burst cannon, Missile pod, Armoured hull

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
2x Long-barrelled burst cannon	36"	4	4+	5	0	1
Missile pod	30"	2	4+	7	-1	2

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Armoured hull	Melee	3	5+	8	0	1

ABILITIES

RULES - Deadly Demise D6+2, For The Greater Good, Hover

Damaged: 1-9 Wounds Remaining
While this model has 1-9 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

Jet Pack Insertion
At the end of your opponent's Movement phase, one or more units embarked within this TRANSPORT can disembark from it, provided every model in each of those disembarking units has the Deep Strike ability.

Orca Dropship (Transport)
Capacity: This model has a transport capacity of 48 T'AU EMPIRE INFANTRY models. This model can also transport up to 6 BATTLESUIT models (these models take up the space of a number of models equal to their Wounds characteristic, e.g. a BATTLESUIT with a Wounds characteristic of 8 would take up the space of 8 models). This model cannot transport KROOT or VESPID STINGWINGS models.